

Legislation Text

File #: 17-059, **Version:** 1

Office of Emergency Management Transfer to City Manager's Office and Establishment of Director.

- (a) Establish the Office of Emergency Management in the City Manager's Office.
- (b) Adopt a resolution to amend the City of San José Pay Plan effective September 24, 2017, to reactivate and retitle the classification Director, Emergency Management (U) (formerly Emergency Preparedness Director U) with a salary range of \$153,137.55 - \$239,350.37 annually.
- (c) Adopt the following position adjustments:
 - (1) Add the following positions to the City Manager's Office:

Title: Director, Emergency Management U
Job Code: 2341
Count: 1

Title: Staff Specialist
Job Code: 1622
Count: 1

Title: Senior Analyst
Job Code: 1654
Count: 1

Title: Analyst I/II
Job Code: 1627
Count: 1

Title: Training Specialist
Job Code: 1693
Count: 1

- (2) Eliminate the following positions from the Fire Department:

Title: Deputy Director U
Job Code: 1640
Count: 1

Title: Staff Specialist
Job Code: 1622
Count: 1

Title: Senior Analyst
Job Code: 1654

Count: 1

Title: Analyst I/II

Job Code: 1627

Count: 1

Title: Training Specialist

Job Code: 1693

Count: 1

(d) Adopt the following Fiscal Year 2017-2018 Appropriation Ordinance amendments in the General Fund:

(1) Decrease the Fire Department Personal Services appropriation by \$844,081;

(2) Increase the City Manager's Office Personal Services appropriation by \$844,081;

(3) Decrease the Fire Department Non-Personal/Equipment appropriation by \$655,758; and

(4) Increase the City Manager's Office Non-Personal/Equipment appropriation by \$655,758.

(e) Reassign the Urban Areas Security Initiative Grant - Fire 2016 City-Wide expenses appropriation in the General Fund from the Fire Department to the City Manager's Office.

CEQA: Not a Project, File No. PP17-004, Government Funding Mechanism or Fiscal Activity with no commitment to a specific project which may result in a potentially significant physical impacts on the environment. (City Manager)