

Dear City Manager and Council Colleagues,

My vision for our community, as we recover from the biggest challenge our generation has faced, has everyone working (full employment) and a thriving business community, both small and large. Residents all over the City are well-trained for and informed about the jobs that are available and emerging in the new economy. Traditionally disadvantaged groups are included in the network of jobs and employers hire, pay and promote people based on equal opportunity and fair recognition.

In our city, the economy is thriving. New construction -- from big developments downtown to small home renovations -- are happening and are processed through a fully staffed planning and building department with fully implemented state-of-the-art planning software.

I also envision increased social interaction for everyone, especially for kids and seniors who have lost out without school and in-person senior programs this past year. I see residents who are engaged in our community through public meetings and volunteering with the city and nonprofits.

The City and County continue to work together and strengthen our partnership. Through that partnership, we tackle our biggest challenges like mental health, public safety, and fully implementing the Community Plan to End Homelessness.

We also find ways to preserve and enhance our natural environment. We expand the available green space, especially in our most dense neighborhoods. We coordinate across departments to repave our streets and add bike lanes while also incorporating bioswales, trees and native plants to enhance our city's attractiveness, recharge our groundwater and reduce the heat island effect in our city. Because of these changes, residents continue to enjoy the outdoor activities they newly discovered in 2020 and find ways to combine physical activity with other aspects of their lives like commuting, errands, etc. They find new ways to get around our walkable, bikeable city.

Sincerely,



Dev Davis
San José City Councilmember, District 6